The Town Board of the **Town of Shelby, La Crosse County, Wisconsin**, hereby provides its written notice and an agenda of the **Public Meeting of the Town Board** of the Town of Shelby for **Monday, November 9th** @ **4:30 PM.** The Town Clerk has provided communication of this public meeting to the requisite news media and to the official town newspaper. The public may provide comments to the Town Board if a period for public comment is noted on the agenda and upon recognition by the presiding officer.

AGENDA

- Call Town Board Meeting to order
- Pledge of Allegiance
- Approve Minutes of 10/19/15
- Approve Payment of Bills
- Citizen Concerns
- County Zoning and Board of Adjustment Applications: none
- Old Business
 - Discussion and possible action re: The Town Board may adjourn and go into closed session for the purpose of employee compensation. This per Wisconsin Statute 19.85 (1)(c). After the closed session the Board will reconvene into open session.
 - Discussion and possible action re: Employee Wages for 2016
 - Discussion and possible action re: 2016 Budget
- New Business
 - Discussion and possible action re: Willow Heights Developers agreement
 - Discussion and possible action re: To allow for carry forward of unused levy from previous year of \$3,254 from 2015 to 2016. Per Wisconsin Statute 66.0602(3)(f)(c)
- Reports
 - Fire Department see attached
 - Police Department see attached
 - Administrator/Treasurer see attached
 - Clerk see attached
 - Town Chairman -
 - Supervisors –
- Agenda Items for the next Board Meeting on Monday, November 23rd, 2015.
 Adjournment

The order of the agenda may be changed to accommodate visitors. Some items on the agenda may not be discussed if time does not permit. Requests from persons with disabilities who need assistance to participate in this meeting should be made to the Clerk's Office at 788-1032, Ext 2 with as much advance notice as possible.

Notice posted: 11/6/15 Media notified: 11/6/15 Michelle Kind, Clerk WCMC

Phone: (608) 788-1032 Fax (608) 788-6840